Diego Turtulici

</>
Web Developer Graphic Designer Photographer

*\ UX/UI Designer



flowin.space info@flowin.space Pisa, Italia

ABOUT ME

I am a creator in a broad sense, interested in improving and designing modern and flawless user interfaces.

Passionate about innovation, I myself everyday different fields, providing the best possibile experiences to users, visitors and players.

WORK IN NUMBERS

80.000+ photos 200+ posters **50+** logotypes **30+** websites 20+ illustrations 20+ projects 20+ videos

Animations, bookmarks, stickers, business and smart-cards, icons, t-shirts, themes...

WORK EXPERIENCE

Current Freelance</>
√ ☼ ⓒ ⓒ Herberal 🕄

2020 Comagri 😱

Tech.is.it (Riccardo Palombo) 🕄

2019 Dsign </>

♦ IterTour </>/> </i>
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Colnago Bikes </> 💥 🕄

Terzarossa Bikes </>

Elav Beers </>

Gancia Wines </>

FlyFish (sportswear) </>

Il Prato (publisher)

Libersoft ⟨/> ¾ ⑥ ⓒ

Imparaora </> 🖒 📆

2018 Tattooa 🌀 🕄

2017 El Poblet </>

2016 Kelevra (band) ()

2010 Freelance ⓒ €

PROJECTS

ITMenu (2020 - Today) An online menu's software for restaurants.

SenzaParole (2016 - Today)

A digital Illustration series, exhibited in Pisa, Vittoria (RG), Livorno and Milano.

WasteCopter (2019)

A drone web game (CAPTCHA-like) for neural network trainining to find garbage in the oceans (NASA Space Apps Challenge).

JasterSind (2018 - 2020)

A rewriting of the original MasterMind game in JavaScript.

Pomelo (2018)

Tournament web app using Elo ranking.

MinHex (2017 - 2020)

UI design and front-end coding of an existing Minesweeper game into a hexagonal lattice.

Cloch (2016 - 2020)

A nex concept of clock, built on an hexagon: ideation and coding.

INTERESTS

Social & Political Activities

I was elected as representative in the Municipal Youth Council, the Provincial Consult (High-School) and the Degree Course Board (University).

Technology & Innovation

I'm always updated with new trends in the tech world, and I keep exploring innovations both as user and creator.

Open Source

GNU/Linux enthusiast. Almost all my code is public and with free licences.

I enjoy drawing, acting, playing and composing music and building/fixing things.

Science & Philosophy

I enjoy divulgative content about physics, math, computer-science, phylosophy.

LANGUAGE SKILLS

Italian

English

EDUCATION

Digital Humanities Student

Computer Science Student

High School Diploma

WEBSITE

https://diesys.github.io (backup)

GIT REPOSITORIES

https://git.eigenlab.org/sbiego https://github.com/diesys

SKILLS & TOOLS

HTML5, CSS3, WordPress, Hugo, Webnode, Bootstrap, SCSS, SASS

Desktop publishing, Image Manipulation, Vector graphics, Adobe suite, 3D, Digital Painting, Game Design, Video and photo editing, Font Design

LaTeX, Libre/OpenOffice, Google

Python, Git, Shell, JavaScript, JQuery, Flask, Django, PHP, SQL Electron, React

Social networks, Media manager Problem solving

